










Design Standards – Principles to Guide the New

The Redmond City Council has adopted the following set of ten principles to help guide the writing of the new design standards.

Principles

Below is a list of ten design principles that provide guidance in updating the Design Standards:

<p>1. Ensure new buildings are of a character and scale that is appropriate to the site and are of a form and size that reflect the human scale.</p>	
<p>2. Encourage building variety while providing for designs that reflect the context of the site and that include some unifying elements of consistency within specific districts. (E.g.: Use of brick near historic core to create a more unified district.)</p>	
<p>3. Activate the urban pedestrian environment by encouraging pedestrian friendly streetscapes and block fronts and by incorporating landscaping.</p>	
<p>4. Encourage buildings with a variety of heights and interesting roof forms.</p>	

<p>5. Ensure that new buildings enhance rather than detract from nearby or adjacent historic structures.</p>	
<p>6. Encourage more public spaces (plazas or green spaces) in conjunction with new buildings.</p>	
<p>7. Promote sustainable, innovative development projects that will provide long-term community benefits and have a high environmental and visual quality.</p>	
<p>8. Encourage the use of high quality urban materials and integrated design details between floors one through three for new construction.</p>	
<p>9. Encourage the use of distinctive design and long lasting materials.</p>	
<p>10. Ensure that individual building elements and details are visually consistent with a building's overall architectural style.</p>	